

Omar Eissa

Frontend developer & Web Designer

CONTACT ME

✉ eissa0383@gmail.com

☎ [+20 109 913 6347](tel:+201099136347)

🌐 omar-eissa.vercel.app

🏠 [El Mahalla El Kubra / Gharbia / Egypt](#) – (Open to relocation)

🌐 [linkedin](#)

I'm specializing in front-end development with modern technologies like React, HTML, CSS, and JavaScript. My focus is on improving website performance and compatibility across devices for a seamless user experience. I stay updated on web development trends, learn new tools, and apply best practices for maintenance and teamwork. Additionally, I prioritize accessibility to ensure websites are available to all users.

Professional experience and some personal projects

Developed a Zoom Clone

- Created a Zoom-like application from scratch using React and Vite, focusing on user interface and experience. Integrated the GetStream API and additional tools to enable real-time communication and enhance functionality.

Developed a 3D Portfolio

- Built an interactive 3D portfolio using React, Vite, and Three.js, showcasing various 3D models. Focused on providing an immersive user experience with smooth animations and responsive design, enabling a dynamic presentation of creative work.

Image Editor Project

- Created an interactive image editor utilizing HTML, CSS, and JavaScript, designed with a user-friendly interface for real-time image modifications. Key features include Saturate, Contrast, Brightness, Sepia, Grayscale, Blur, Hue Rotate, and Invert, enabling users to creatively enhance their images. The project prioritizes responsive design and seamless performance, ensuring an enjoyable editing experience.

Hangman Game

- Created a classic Hangman game using JavaScript, HTML, and CSS, offering an engaging and interactive experience for players. The game features a visually appealing interface with dynamic word selection and intuitive gameplay mechanics. Players can guess letters to reveal hidden words while keeping track of their attempts. The project focuses on enhancing user engagement through a simple yet challenging gameplay experience.

Education

● Workers' University

2022

- Technology Department, Electrical Division

Skills

● Languages

- HTML5
- CSS3
- JavaScript
- TypeScript

● Frameworks & Libraries

- Bootstrap & TailwindCSS
- React.Js
- Next.JS
- Redux

● Tools

- Git
- GitHub
- APIs
- MUI
- ShadcnUI

● General skills

- Data Structures
- Algorithms
- Problem Solving
- Responsive Web Design
- Team Collaboration